



ANIMAL DANCE CHARADE- GRADES K-3

Needed Materials: Note cards, permanent marker or pen, pictures of animals, & small box or container

Instructions: Before beginning this activity, some preparation will be involved. If you have animal cards, then you can skip this step. However, if you do not have animal cards then start with the preparation process.

You must make 8-10 (or however many you choose) cards with a different animal on each and write the name of the animal on the card. Fold them and put them in the box. The rule of the game is a student is called to pick a card, and whatever animal is on that card they'll have to "act out"/dance like that animal would, while the other students guess which animal they are.



DANCE IT OUT

