

# Draw a Fox Using Geometry - Grades K-5



This drawing teaches students how to prepare and execute drawing a fox using simple geometry as a basis. Students will begin with pencil, then progress to color. Draw guidelines to help with locating and placing shapes.

## WHAT YOU NEED:

Ruler, Pencils, Paper

Colored pencils or crayons or pastels or markers

Ask your child/student to observe/spot the things that have curves and/or angles.

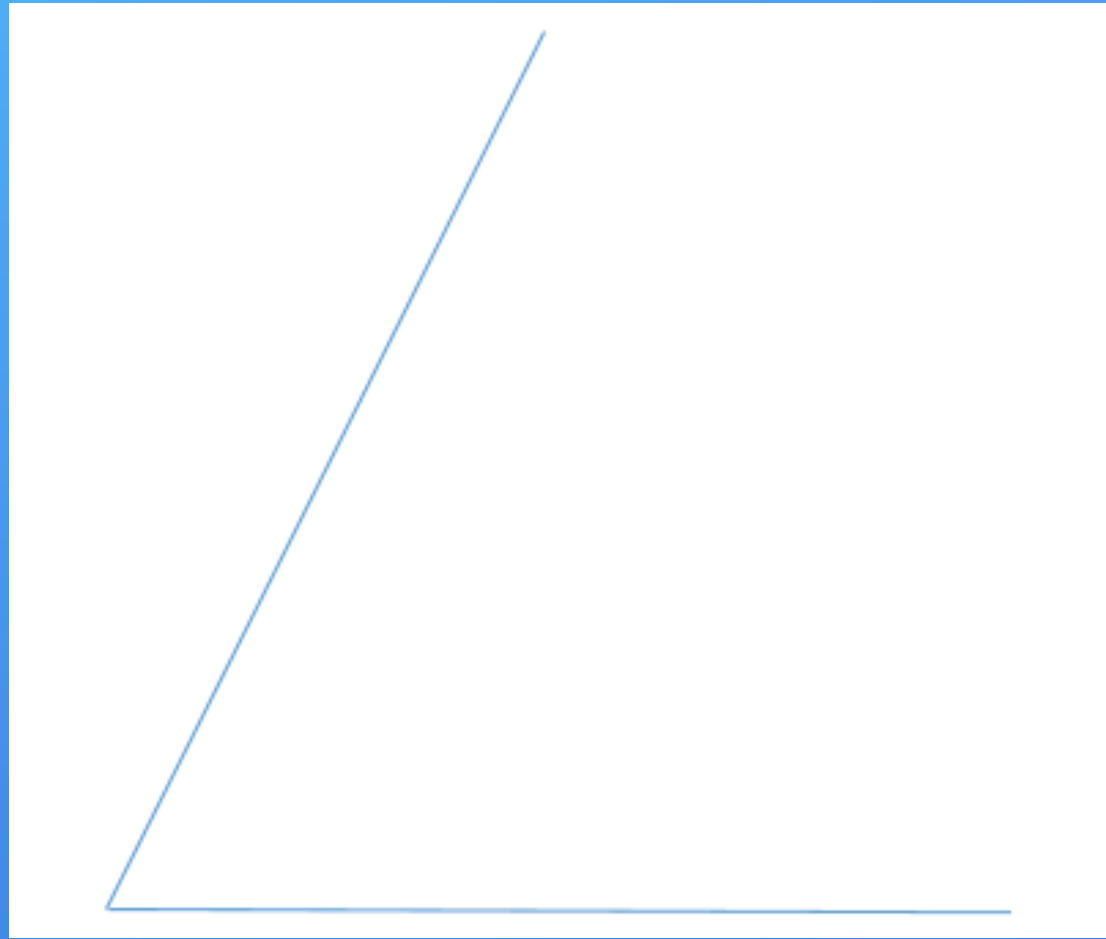
Let's mix a little GEOMETRY with art before we begin drawing. This drawing will use a CURVE and an ANGLE.

What is a Curve? A curve is a continuous and smooth flowing line without any sharp turns. One way to recognize a curve is that it bends and changes its direction at least once.



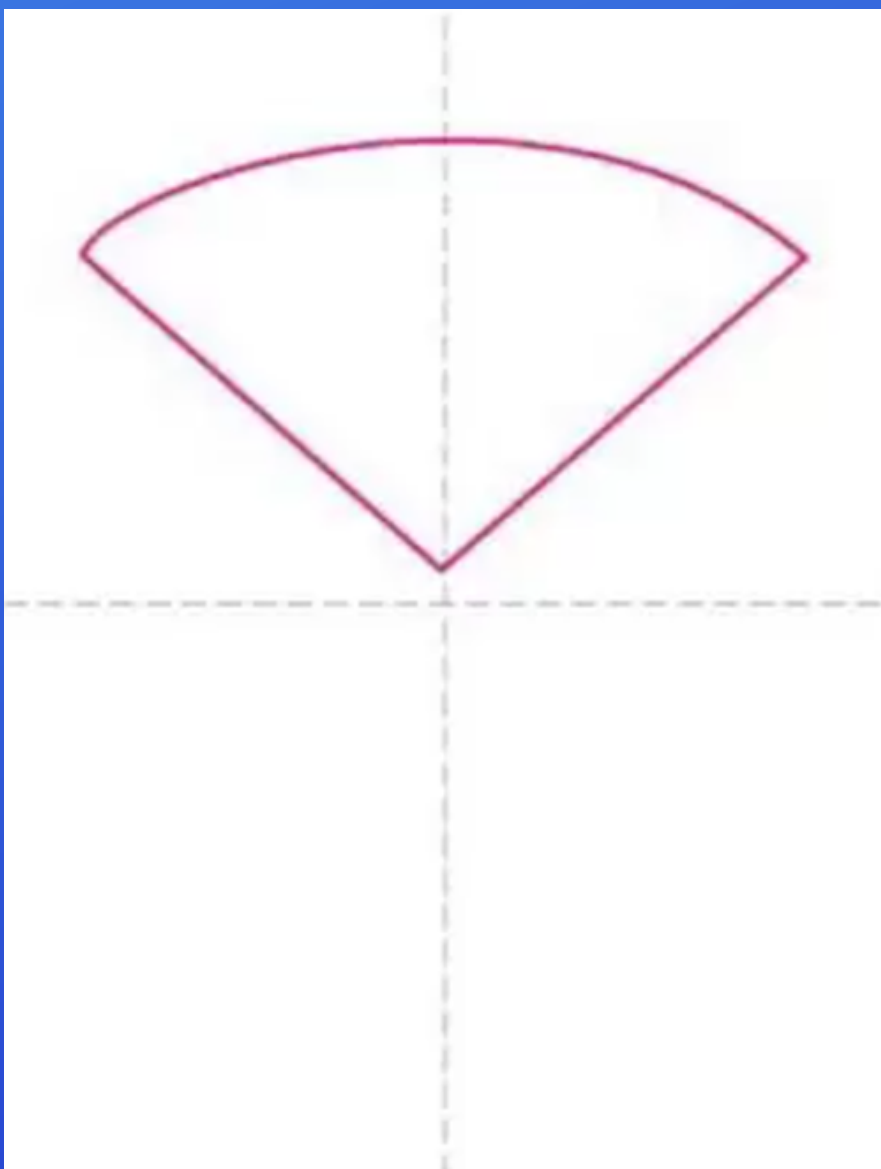
## What is an Angle?

An angle is a shape with 2 straight sides that meet at a single point.

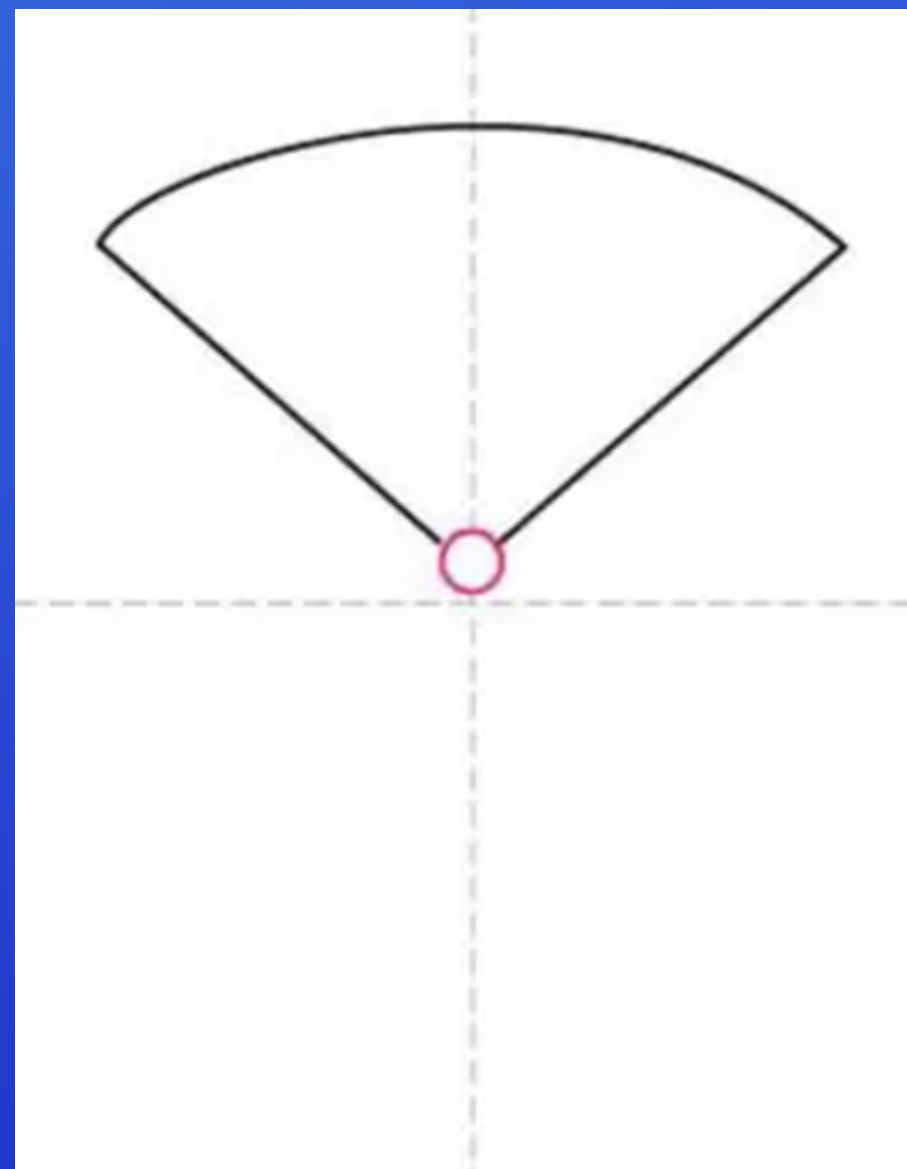


Good! Let's use an Angle and a Curve to draw a Fox.

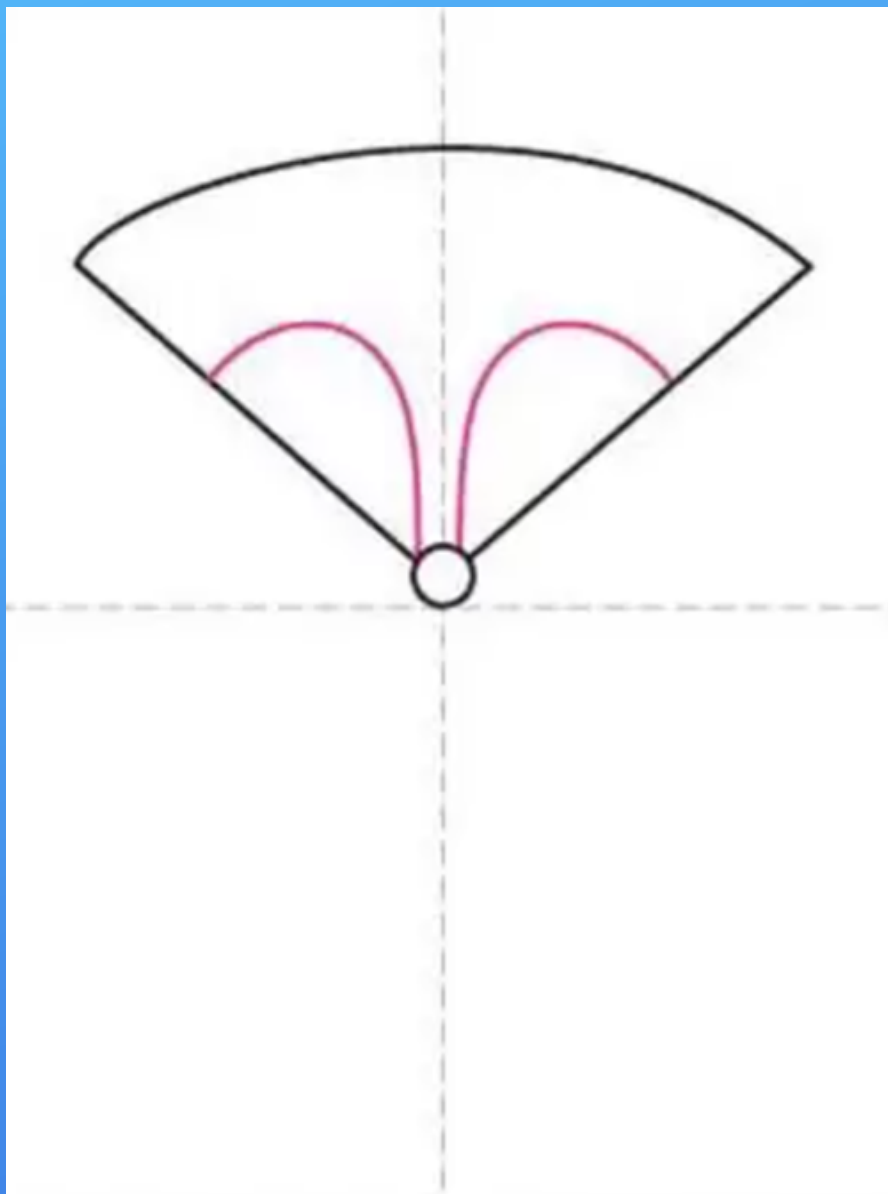
1. Draw the head using an angle and a curve.



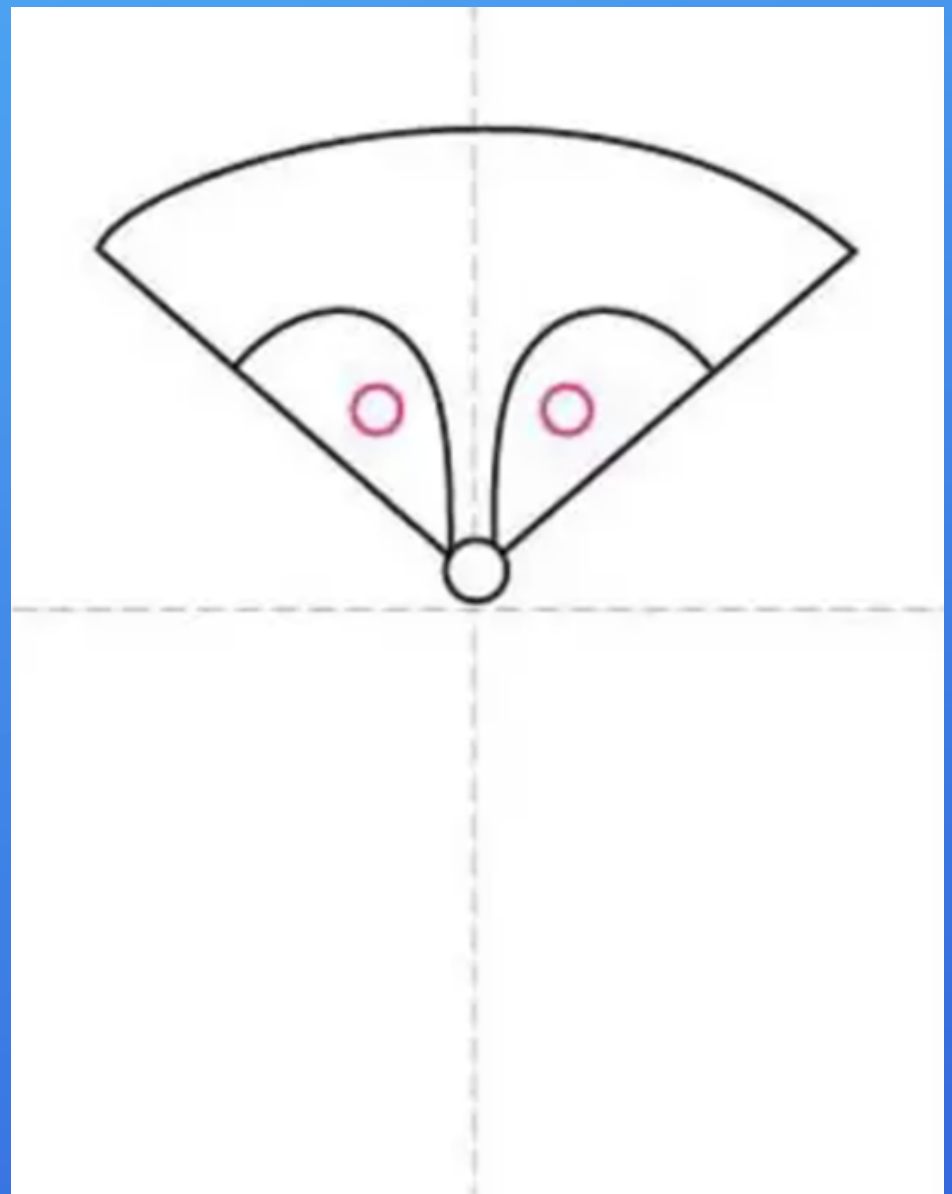
2. Add a small circle nose at the bottom of the angle.



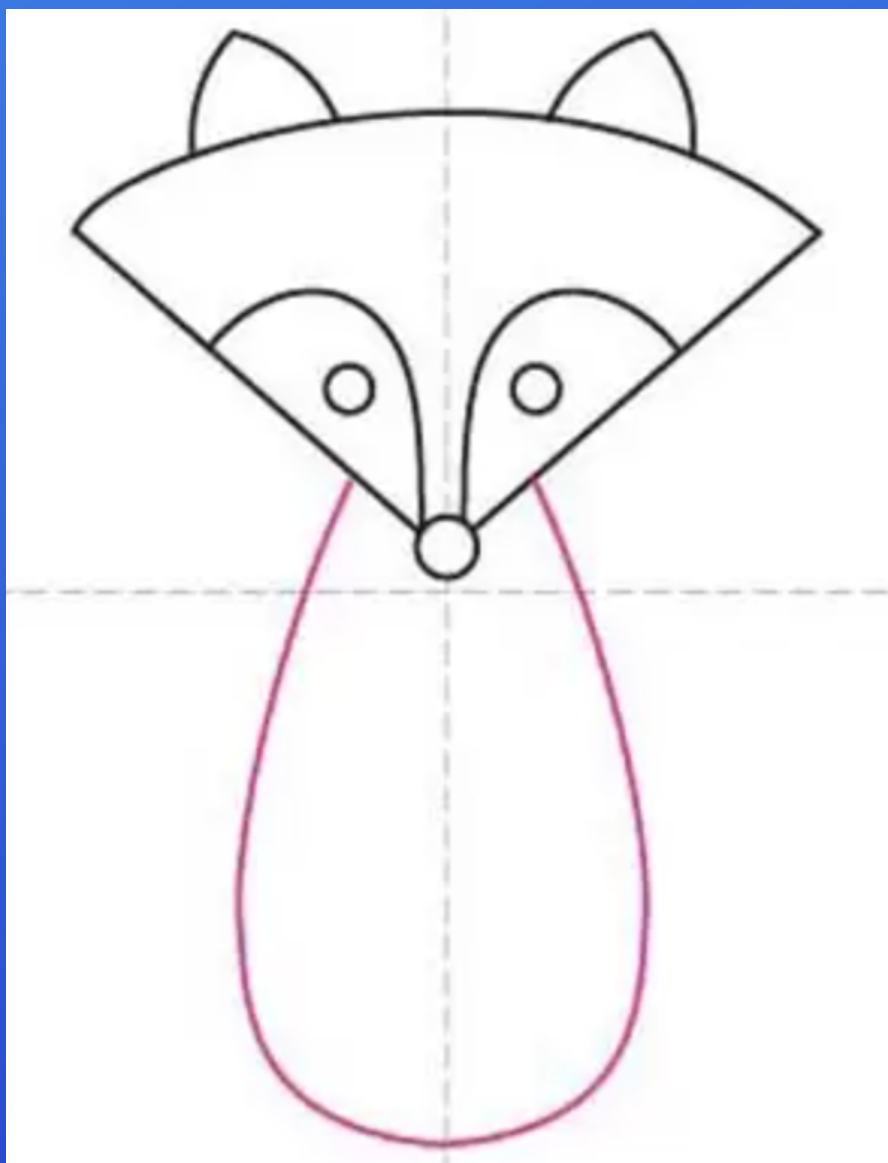
3. Draw two brow lines as shown.



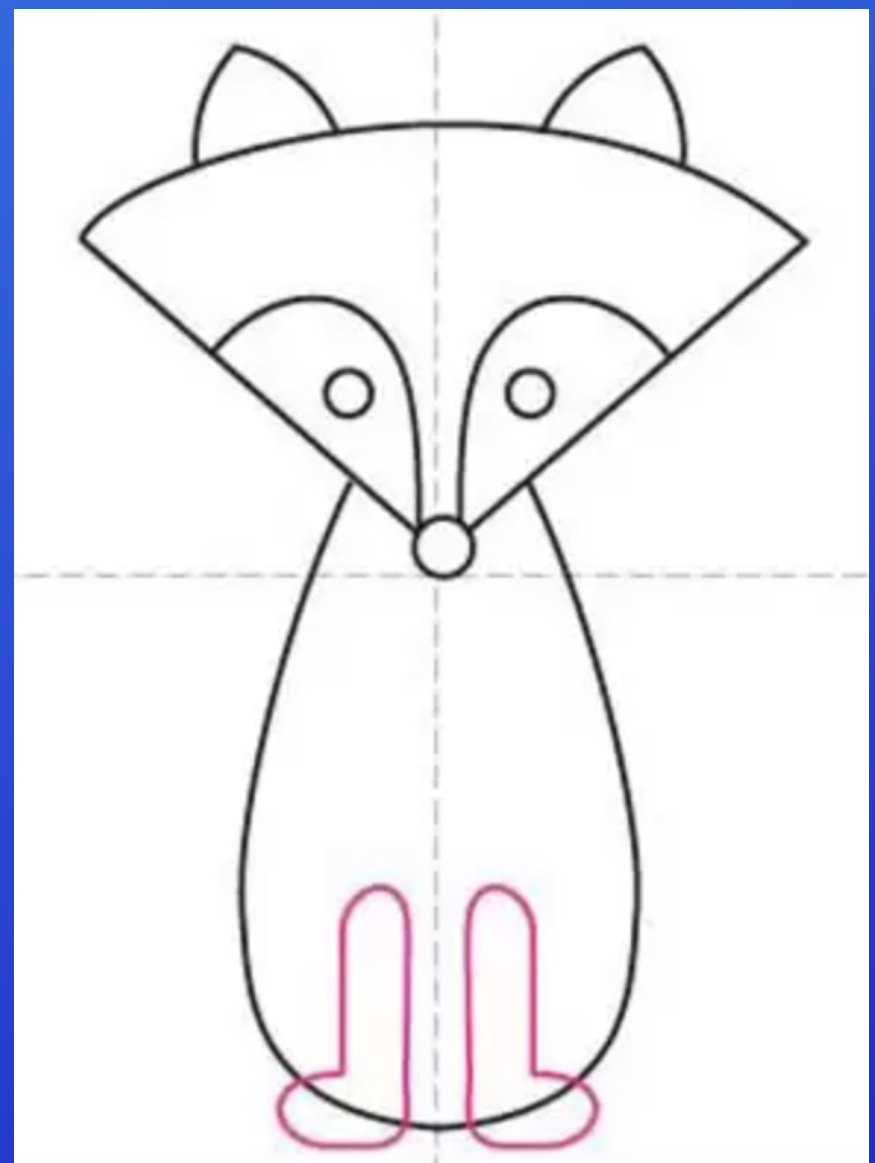
4. Add two circle eyes.



5. Draw the body shape and ears.

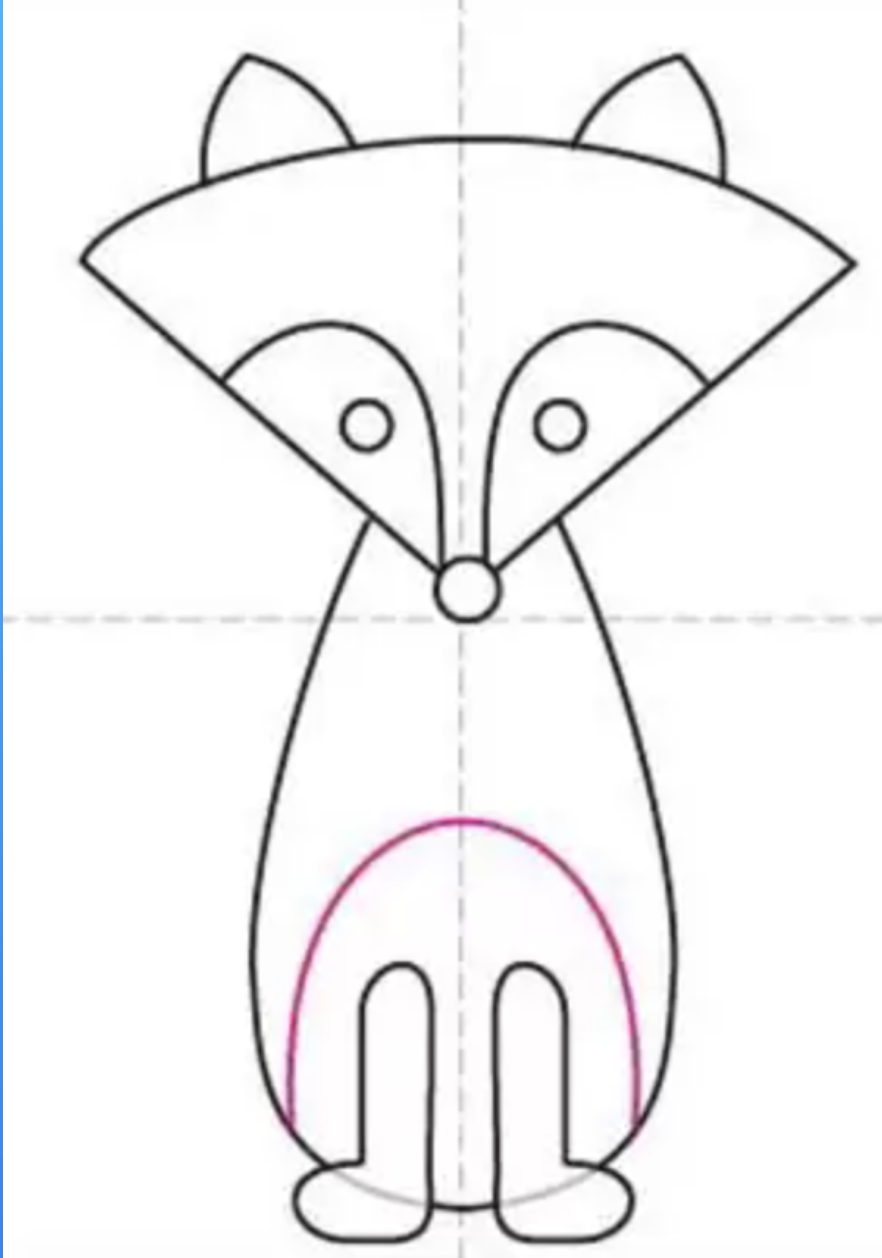


6. Add L shaped front legs.

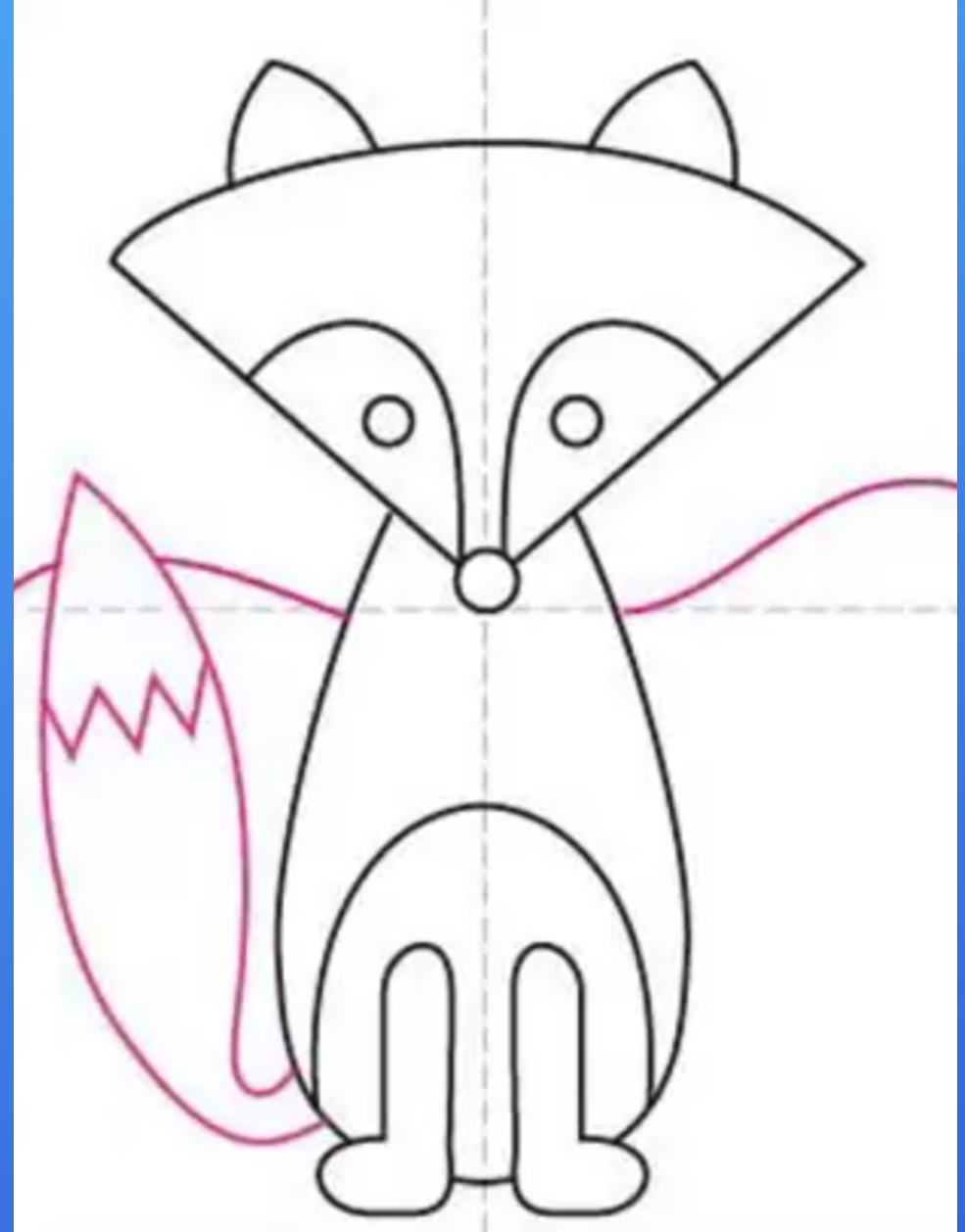




7. Draw the belly line around the legs.



8. Add a tail and grass line.



9. Trace with marker and color.

